

**AMSTRA**

**6753**

English



Redial the last number dialed (LNR) – Call the number displayed.



Access the set's key programming and settings: ring tone (press **1 to 8**) / display contrast (press **▶** + or **◀**).



Press once: call by name function  
Press twice: speed dial numbers (**0 to 9**)  
Press 3 times: received calls (then **▶**) for the next calls.  
If missed calls: access the list of unanswered calls.



- Access the number list during a call (for a second call, for instance).
- Access the voicemail directly, set idle.



Depending on the mode used:

- Set the handset listening volume / loudspeaker volume / ringer volume / key beep volume (when the set is idle, via the **-** key).
- View first name and number in call by name mode.



- End a call.
- Exit programming without validating and return the set to idle mode.
- Ringer off.



Activate/deactivate the loudspeaker during a call (the associated indicator light goes on/off).



- Cut the microphone so the correspondent no longer hears the conversation (indicator light goes on).



6 programmable keys and associated indicator lights for storing the most frequently used numbers or functions

- indicator light off: line free/function disabled;
- Indicator light steady on: on-going call, or function enabled
- Indicator light blinking rapidly: call on hold

- Indicator light blinking slowly: incoming call:  
The first 4 keys associated with thenames available on the labels are used during call by name: the indicator light associated with the key goes on depending on key availability.



Additional programmable keys.

A message indicator light on the top right side indicates incoming calls, missed calls and calls left in the voice mailbox.

#### Making a call <sup>(1)</sup>

- Internal call: **Number**
- External call: **0** or **☐** + **Number**
- Operator: **9** or **☐**
- Press a key programmed with a number
- Redial the last number dialed: (Lift the handset when the called party answers).

#### Call by name (set idle)

Dialling from the names stored in the company directory:

1. Press .
2. Enter at least the first two letters of the name with the dialpad numeric keys (for example: press two times the key 6 for the letter N; press the key 2 once for the letter A, etc.).
  - Use the **←** key to make corrections and the **↓** key to display the first name.
  - Use the **↓** key or **↑** key to display the next or previous names.
  - Use the **↔** key to modify the entry.
3. Press to start the call. Lift the handset when the called party answers.

#### Using programmable keys

1. Press and select a key.
2. Programme:
  - a number: press **1 + Number**
  - a series of codes (access to voicemail box): press **3 + a series of codes** (voicemail box number + # + code + #)
  - the supervision of another set <sup>(2)</sup>: press **4 + extension number**
  - a service <sup>(2)</sup>: press **8 + service sequence**
  - the deletion of programming: press **0**
3. Validate the entry by pressing .

### Personal speed dial numbers<sup>(1)</sup>

- Program a personal speed dial number:
  1. Press **\*51**
  2. Select the speed dial number **0 to 9**
  3. Enter the number to be stored **Number**
- Call a speed dial number: **[ ]** (twice) + **0 to 9**
- Cancel a personal speed dial number: **#51 + 0 to 9**.

### Automatic callback<sup>(2)</sup>

The called party is busy or does not answer:

- Activate **[ ] + 5**.  
*The set will ring the next time the party on-hooks.*
- Deactivate **# 5 0** or

### Forwarding calls<sup>(2)</sup>

- Forward a call to an internal set:
  - immediately **\*2 1 + Number** or
  - on no answer **\*2 2 + Number** or
  - on busy **\*2 3 + Number** or
- Forward a call to your voicemail box
  - immediately **\*25 + Number** or
  - on no answer **\*26 + Number** or
  - on busy **\*27 + Number** or
- Cancel all forwarding operations: **# 20** or

### Transferring a call while making a call

1. Press **[ ] + Number**  
*(or programmed or speed dial key)*
2. Replace the handset.

### Call on hold

- Put a caller on hold **[ ]**
- Resume call with a caller on hold **[ ] + 1** or

### Alternate

- Call a second party **[ ] + Number**
- Answer a second external call **[ ] + \*10** or   
*(call beep)*
- Switch from one party to the other **[ ] + 2** or

### Conference call (after calling the second party)

- Set up a three-way conference call **[ ] + 3** or
- Release one of the parties **[ ] + 1** or
- Leave the conference call Hang up

### Incoming call log

- View new unanswered calls **[ ]** (when the message indicator light is blinking).
- View incoming call log **[ ]** + press **[ ]** successively.
- Call the displayed correspondent **[ ]** Lift the handset when the called party answers.

### Agenda function

- Program an appointment **\*5 5** or   
*(then enter the hour and minutes) hhmm.*
- Cancel an appointment **# 5 5 + hhmm** or

**Note: the standard access codes for the various functions may be personalised by the administrator. In that case, the administrator will indicate to you the specific access codes to enter in the reserved spaces ( [ ] ).**

<sup>1)</sup> Depending on the associated system version, lift the handset before carrying out the operation.

<sup>2)</sup> Depending on the programming performed by the system operator.

**Note: the characteristics and functions described in this document are completed and detailed in the User Guide, available on our website: <http://www.aastra.com>.**

### Document name

Quick Reference Guide for Aastra 6753  
Reference: AMT/PUD/TR/0017/1/1/EN